Here is a classic.


LHO leads the $\downarrow$. They are using $4^{\text {th }}$ best leads.
Counting the Lead - Rule of 11 shows RHO has no higher than the 6 !
Counting our HCP - Dummy has 13, Declarer has 14 for 27.
Counting our Tricks - After the lead, we have 8 tricks off the top. If the A is with LHO, we can lead low to Dummy's $\vee \mathrm{K}$ finessing the Ace. We have a 2 -way finesse in es.

Counting a side suit - Since LHO's bid shows 10 Major suit cards, LHO has only 3 cards in the minors. Let's play on sto see how many LHO has. Leading the A then K shows LHO follows to the $1^{\text {st }} 2$ rounds of the suit. $\$$ s are breaking 3-2.

LHO has room for only $1 \geqslant \mathrm{card}$ in their hand. So, play the A . If LHO does not play the play the from dummy finessing RHO for the $Q$. This way we can postpone the finesse in the danger suit.
 $A Q$ and $\vee 9$, you can lead a $\upharpoonright$ at trick 11 . That will force LHP to lead from their remaining $\uparrow \mathrm{KJ}$ into your $₫ A Q$. You managed to lose only one trick! Isn't counting shape wonderful? You play so brilliantly!

DISCOVERY is a powerful strategy. Many successful declarers use discovery well. Discovery means playing side suits and watching for SHOWOUTS. Declarers can count exact hand patterns. Hand pattern alone does not guarantee finding a missing honor. Knowing the exact suit split allows a declarer to play with the odds rather than against them. You can also use discovery to learn who holds major honor cards.

