

Future Masters Newsletter



Volume III Number 40

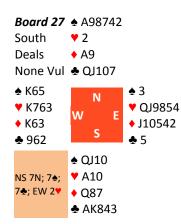
2 Pages

Invite a friend – share the Joy of Bridge

October 28, 2014

Slam Bidding When Partner Opens 1NT

by Steve Moese Tues Eve Oct 21



Take North's viewpoint. Partner just opened 1NT. How excited should you get? 1NT usually showing a 6-loase hand. Does partner fit ♠ or ♣? That's what we need to know. Let's bid accordingly. Assume EW pass throughout.

Do we have a constructive hand, and invitational, hand or a Game Force? With 6 losers (2♠, 1♥, 1♦

and $2 \clubsuit$) we know we belong in game. So bid $4 \blacktriangledown$ (transfer to $4 \clubsuit$) and be done, right? WRONG! We need more information. If partner fits our \clubsuit s, and has support in \clubsuit , and has either Ax(x) or xx(x) in \blacktriangledown , we might have slam. There are two approaches to get there.

- 1) The Mild Slam Try this approach takes advantage of playing both Jacoby and Texas Transfers. With 6+ ♠ cards and a game bid opposite a 1NT opener, responder can make a Texas Transfer (here 4♥). With a slam going hand responder can transfer to ♠ at the 2-level (2♥ Jacoby Transfer) and then jump to 4♠. This slam try announces a 6±Card ♠ suit, and 13-14 HCP. It usually denies a singleton or void (unless you do not have a way to show one). Opener is encouraged to investigate slam with a fit and a maximum with 3 or more prime cards. S over 1N-2♥-2♠-4♠, South should bid 4N looking for Key Cards, content that 5♠ is safe to play if we are missing 2 Keys.
- 2) The Game Force this approach transfers to ♠ at the 2-level and rebids ♣ to create a game force and room for slam bidding. Here South would rebid 3♠ confirming ♠ fit and asking for control bidding. With no slam interest and a fit, South rebids 4♠. Over 3♠ responder can rebid

	Scores		MPs	
Bd 27	NS	EW	NS	EW
6 ♠ S	1010		4.5	0.5
6 ♠ S	1010		4.5	0.5
4 ♠ S	510		1.5	3.5
4 ♠ S	510		1.5	3.5
4 ♠ S	510		1.5	3.5
4 ♠ N	510		1.5	3.5

4♦ showing a first or second round control. While South could continue Contorl bidding, there is every reason to bid 4NT and ask for Key cards. When North shows 2 w/o the Q, 6♠ is easy to bid.

Bidding Slam was worth all the MPs. Note, a Grand Slam is a poor choice, working only when

the ♠K is on side – 50% odds. Not enough reward for risk.

10/21 - Future Master Leaders

1st OC: Susan DeRoos & Lisa Eisenstein 2nd OC: Dave Elliott and Verna Gibson





Bring your Questions, Hands, Ideas. Let's learn together!

Tues Eve 6:30 PM Sharp!

CBA Newcomer Games – Play Often!

Mon PM < 2000 Fri
Tue PM 149er LTB Sat
Wed AM Homestyle Sat

Fri AM NLM + Lecture Sat AM Supervised Play

Sat PM NLM (Homestyle Available)

Events at the Cincinnati Bridge Center

- Fri Oct 24 through Sun Oct 26 Cincinnati Spooktacular Sectional at the Bridge Center. Club games & Supervised bridge resume the following weekend.
- NEW! Thurs Oct 30 11 AM Club App'n Board A Match Team Game. 3X MPs. Call Debbie Cummings. 859-331-0558
- Last Tue AM in Oct: SWISS TEAM games.
- Oct Thu Eve is <2500 MP Pairs Game (1st,2nd,4th)
- October CBA Flyer October is Jane Johnson Club Appreciation Month. CBC, NKy, and Anderson offer games with EXTRA MASTERPOINTS!

Area Tournaments

Cincinnati OH Spooktacular Sectional
Louisville-Lexington KY Regional
Indianapolis SectionalOct 24-26
Nov 3-9FALL NABC - Providence RINov 21-23

ACBL Tournaments http://tournaments.acbl.org/display.php

6-5 Come Alive! By Steve Moese Tue Oct 21

<i>Board 16</i> West Deals E-W Vul	▼ 109 • KQ63	
₹ 76₹ Q4₹ J75₹ AKQJ94	№ 10865NWS	★ KQJ542★ A75★ 4★ 732
NS 4♥; 5♦; E 4♣; EW 2♠; 1N;	★ 109♥ KJ8632◆ A10982	

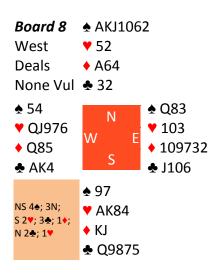
Distributional hands can be exciting. Here NS can bid game in either red suit, and EW can play safely in 3 or 4♣, though best defense against 4♠ might be hard to find at the table (N must switch to a ♣ when in with the trump A). With 11 NS tricks in ♠ and 10 EW tricks in ♣, this is a 21 trick hand. The Law of Total Tricks suggests 18 tricks are available (9♠s+9♠) — a

deviation of 3 tricks. The LAW works poorly when both sides have 2-suited fits. The auction? West opened 1 - P - 1 - 2 - 3 - P - 3 - 4 - 4 - 5 - All Pass. With 6-5 come alive! (Thanks, Marty Bergen).

Newcomer News - by Mike "Keeping Fun On My Convention Card" Purcell 513 702 4007

NO GAME THIS SATURDAY! This weekend Fri-Sun we are hosting the Cincy Spooktacular Sectional Tournament at the Cincinnati Bridge Center. Join us to win SILVER POINTS! We will resume Sat Supervised Play next Saturday Nov 1st.

This week we look at a tricky hand where opponent's opening first causes problems in reaching game. Enjoy!



Board 8 (Friday 10/17)

with 12 HCP and 6 spades has an easy 1♠ overcall (8-16 HCP, 5+ spades). East passes. South has 13 HCP but only 2 spades for partner. They can choose to bid 2♣ (10+ HCP, 5+ clubs) or 2NT (12-14 HCP). Note for the 2NT call we need more values than if our partner opens because for their overcall they could be as light as 8 HCP. I prefer a 2NT call here over 2♣. After 2NT by South, North can assume two card support for a spade fit, upgrade their hand to 14 support points (12 HCP plus 2 more for the doubletons) and easily rebid a 4♠ game. If South bids 2♣ instead of 2NT, then North will rebid 2♠ showing their 6 card suit. South will invite game with a 3♠ call. This call is critical to give partner a chance to count support points to get to game. North can count 14

Bidding – West with 5 hearts and 12 HCP opens 1♥ (12-21 HCP, 5+ Hearts). North

support points plus a better than 10 point hand from partner and should bid game in 4♠.

Play of the Hand – On a \checkmark 10 lead (partner's suit) declarer (North) has 4 losers ($1 \stackrel{\bullet}{\bullet}$, $1 \stackrel{\bullet}{\bullet}$, $2 \stackrel{\bullet}{\bullet}$). You can ruff a diamond in the short hand to get rid of one loser. A finesse for the ♠Q fails but you still make your contract for +420.

Post Mortem – When opponent's open first it often makes it more difficult to reach the best contract. When you find a fit and can afford an invite, do so. Allowing partner a chance to count support points could give your side just what you need to reach game.

	Scores		Mps	
Bd 8	NS	EW	NS	EW
3 NT S	430		11.96	0.04
4 ♠ N	420		8.71	3.29
4 ♠ N	420		8.71	3.29
4 ♠ N	420		8.71	3.29
4 ♠ N	420		8.71	3.29
4 ♠ N	420		8.71	3.29
3 NT S	400		5.46	6.54
2 ♠ N	170		4.38	7.63
3 ♠ N	140		1.67	10.33
2 ♠ N	140		1.67	10.33
2 ♠ N	140		1.67	10.33
2 ♠ N	140		1.67	10.33
4 ♠ N	420		3.50	0.50
4 ♠ N	420		3.50	0.50
2 ♠ N	170		2.00	2.00
2 ♠ N	140		1.00	3.00
4 ♠ N		50	0.00	4.00