

# Bob Jones June 10 Quiz

Goren on Bridge: Weekly bridge quiz

GOREN BRIDGE JUNE 10, 2023

Q1 – Neither vulnerable

♠A Q ♥J 7 6 5 ♦3 2 ♣A K Q J 2

NORTH EAST SOUTH WEST

1♣ Pass 1♥ Pass

1♠ Pass ?

What call would you make?

The first 2 problems are from Larry Cohen's new book "Larry Teaches Conventions". Have a look at [larryco.com](http://larryco.com).

Q 3 – East-West vulnerable

♠Q T 7 4 ♥8 7 3 ♦A 3 ♣K Q 7 4

WEST NORTH EAST SOUTH

1♦ 1♥ 1♠ ?

What call would you make?

Q 5 – North-South vulnerable

♠A 9 6 4 ♥K 9 7 3 ♦A 6 3 ♣4 3

SOUTH WEST NORTH EAST

Pass Pass 1♣ Pass

1♥ Pass 1NT Pass

?

What call would you make?

Q 2 – North-South vulnerable

♠5 ♥Q 7 6 5 4 2 ♦A K ♣A Q 3 2

NORTH EAST SOUTH WEST

1♣ Pass 1♥ Pass

1♠ Pass ?

What call would you make?

Q 4 – Both vulnerable

♠A ♥A T 9 6 4 ♦K ♣A Q J T 6 4

SOUTH WEST NORTH EAST

1♣ 1♦ 1♥ Pass

?

What call would you make?

Q 6 – East-West vulnerable

♠A T ♥4 ♦Q J T 8 7 5 ♣9 7 6 3

NORTH EAST SOUTH WEST

1NT\* P ?

\*15-17

What call would you make?

Look for answers on Monday.

**Congratulations to Arun Goyal and all workers and volunteers on a spectacular 2023 Flying Pig Regional. You can see results and electronic bulletins here:**

[http://www.cincybridge.com/CFPR\\_Results.html](http://www.cincybridge.com/CFPR_Results.html)

# Bob Jones June 10 Quiz

## Question 1

Q1 – Neither vulnerable

♠A Q ♥J 7 6 5 ♦3 2 ♣A K Q J 2

NORTH EAST SOUTH WEST

1♣ Pass 1♥ Pass

1♠ Pass ?

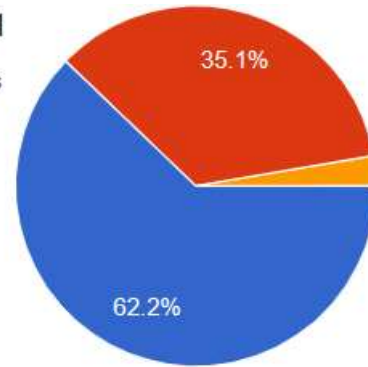
## Question 1

37 responses

● 2D

● 3C

● 2C



Bob Jones **2♦** Clubs or no trump? Game or slam? It's too soon to tell. Bid 2♦, Fourth-Suit Forcing, to create a game force and go slowly from there.

Steve Vogel **2♦** (XYZ) Not sure of the best final contract (even slam is still possible). I feel it is best to show a game forcing hand as low as possible, given my relatively balanced hand, with a 2♦ bid (XYZ game forcing) and await developments. If I had a singleton diamond, I would prefer to bid 3♣ (slammish in clubs).

Joe Muenks **2♦** Epls, regardless whether you play XYZ, 4<sup>th</sup> suit forcing 1 round or to game, force your partner to further describe her hand. It feels like we're going to 6♣, but 6NT from north may work too.

Bob Fisk **3♣** Playing XYZ, a jump to the three level after three one-level bids shows strong slam interest in the suit bid. Combining that with enhanced XYZ, and it guarantees that I have no shortness (i.e., 2-4-2-5 shape). If I held AQx Jxxx x AKQJx, I would have bid 2NT at my second turn as a relay to 3♣, and then bid 3♦ to show my singleton Diamond (i.e., low shortness).

Steve Moese **2♦** Fourth Suit Forcing to Game. We have a great fit in Clubs and weakness in Diamonds. Partner will 1) Show 3-card support for Hearts, 2) a notrump stopper in Diamonds, 3) extra length in one of their suits (but 3♣ might be forced if they cannot bid hearts or stop diamonds). We will raise clubs next suggesting trumps and a very good hand.

Don't jump to 5♣. Our hand is too good. Take time and use the bidding space to explore whether 3NT, 5♣, 6♣, or 6NT is best.

## Bob Jones June 10 Quiz

### Question 2

Q 2 – North-South vulnerable

♠5 ♥Q 7 6 5 4 2 ♦A K ♣A Q 3 2

NORTH	EAST	SOUTH	WEST
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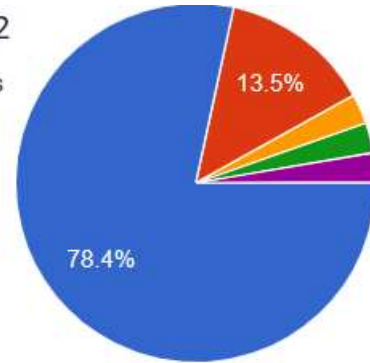
1♣	Pass	1♥	Pass
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1♠	Pass	?	
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### Question 2

37 responses

- 2D
- 3H
- 2H
- 3NT
- 1NT



Bob Jones **2♦** Hearts, clubs or no trump? Game or slam? Start with 2♦ to create a game force and try to find out what you need to know.

Steve Vogel **2♦** (XYZ) Again, as with #1, I am not sure of the best final contract, so I would start with showing game forcing values (2♦), then depending on partner's response, will determine my best next bid.

Joe Muenks **2♦** Epls, same as last one, regardless of system make partner bid again, then rebid hearts. Partner may have wasted values in spades or poor hearts, in which case game is the limit, though I'm hopeful for slam still.

Bob Fisk **2♦** (XYZ). I'll bid 2♦ (XYZ) to create a game force. I don't know whether we should play the hand in 3NT, 4♥, 5♣, 6♣, or 6♥. Now that we're in a game force, we have all the room in the world to figure it out. Sweet!

Steve Moese **2♦** Whether you play XYZ or 4<sup>th</sup> Suit Forcing, we make a game force now. We avoid jumping in such an anemic heart suit for the moment. If partner does not support hearts next we will move toward 3NT. Playing hearts opposite Ax or Kx won't be pretty.

## Bob Jones June 10 Quiz

### Question 3

Q 3 – East-West vulnerable

♠Q T 7 4 ♥8 7 3 ♦A 3 ♣K Q 7 4

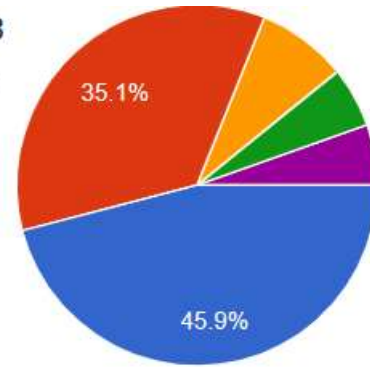
WEST NORTH EAST SOUTH

1♦ 1♥ 1♠ ?

### Question 3

37 responses

- 2D
- 2H
- 2S
- 1NT
- 3H



Bob Jones **2♦** Everybody is in on the action. Tell partner you have a good hand for him. Bid 2♦, showing a limit raise or better.

Steve Vogel **2♦** My partners and I play that a cue bid in the lower suit shows a 3-card limit+ raise. Cue bidding the higher suit shows a 4-card limit+ raise. A jump cue bid of 3♦ would show a 4-card+ constructive raise (mixed raise).

Joe Muenks **2♠** Whereas normally I'll cue the lower suit with 3 trump and the higher with 4 since we're forced to the 3 level, this hand encourages me to compete to the 3 level and force them to bid to 3♠ or 4♦, which I'll happily defend for a plus.

Bob Fisk **2♦** With two cuebids available, I like to play that a cuebid of the lower-ranking suit shows a 3-card limit raise, and a cuebid of the higher-ranking suit shows a 4-card limit raise. Talk this over with your partners. If you play that a bid of 2NT in this position shows a 4-card limit raise, then you can use the two cuebids to show weaker/better 3-card raises.

Steve Moese **2♦** With 11 HCP and 4324 shape we make an invitational bid.

# Bob Jones June 10 Quiz

## Question 4

Q 4 – Both vulnerable

♠A ♥AT964 ♦K ♣AQJT64

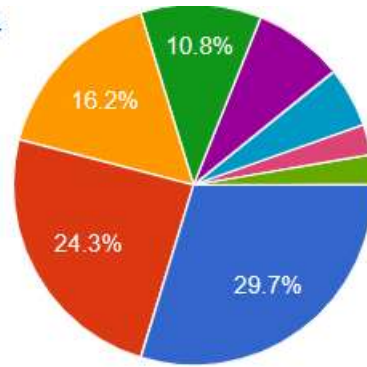
SOUTH WEST NORTH EAST

1♣ 1♦ 1♥ Pass  
?

## Question 4

37 responses

4H 4D  
2D 4S  
3D 3C  
4NT 6H



Bob Jones **4♦** You have too much to do and no good way to do it. Bid 4♦, a splinter bid, and hope partner can do more than bid 4♥. Should he bid 4♥, pass.

Steve Vogel **2♦** I considered making a splinter bid of 4♦, but then what would I do over partner's expected response of 4♥? Should I move towards slam when game is not even 100% as I could lose 2 hearts, a club and diamond if partner has weak hearts? I believe it is better to cue bid 2♦ (general strength and usually showing a fit) and listen to partner's next bid.

Joe Muenks **2♦** So many good bids, but to avoid all ambiguity later I'll start with the strongest bid available (other than a jump to 6, perhaps). Anyone bidding 2♠, 3♦, 4♣, 4♦ or 4NT depending what their agreements are also right this hand.

Bob Fisk **3♦** While I'm exceedingly happy with partner's bid, I don't want to eat up too much room here. Slam depends on partner holding KQxx in Hearts and the ♣K (or the ♦A I suppose). Let's see what partner says over 3♦. Partner could hold KQJ QJxx QJxx xxx, and we'd have no play at all for slam.

Steve Moese **3♦** A splinter raise of hearts. Partner can hold as little as 5 HCP and only 4 Hearts. Give them room to help make the game or slam decision.

Mike Burns: (Problem #4): Steve, Do you normally splinter a singleton ace or king, or is this a unique case?

Steve Moese: Mike, If I can mentally replace the singleton honor with a deuce and still have a splinter I do it. Partner won't mind an extra.

## Bob Jones June 10 Quiz

### Question 5

Q 5 – North-South vulnerable

♠A 9 6 4 ♥K 9 7 3 ♦A 6 3 ♣4 3

SOUTH WEST NORTH EAST

Pass Pass 1♣ Pass

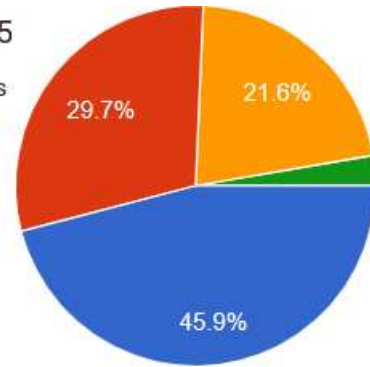
1♥ Pass 1NT Pass

?

### Question 5

37 responses

- 2C
- 2NT
- Pass
- 2D



Bob Jones **2NT** Partner might be light for his third-chair opening, but you have to show your values. Bid 2NT.

Steve Vogel **Pass** Often, I will invite game with 11 points, but it appears that our hands do not fit very well. Based on the bidding, I expect partner have 4 or 5 clubs with at most 3 diamonds, at most 3 spades and at most 3 hearts. I would expect game to be well against the odds, even if partner has a maximum.

Joe Muenks **2♣** You can XYZ this hand (raise to 2NT in standard) if you are very strict to open 1NT with 15-17. If you play 14+-17- I would pass at pairs.

Bob Fisk **2♣** (XYZ). 2♣, in XYZ land, is used to show every invitational hand. After partner's forced 2♦ bid, I'll bid 2NT.

Steve Moese **2♣** XYZ; 2NT if New Minor Forcing or Natural. We want to make one invite. Our 11-12 opposite 13-14 should have good game chances.

## Bob Jones June 10 Quiz

### Question 6

Q 6 – East-West vulnerable

♠A T ♥4 ♦Q J T 8 7 5 ♣9 7 6 3

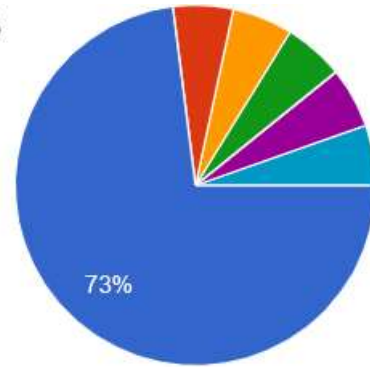
NORTH EAST SOUTH WEST

1NT P ?

### Question 6

37 responses

- 2NT
- 3C
- 3D
- 2S
- Pass
- 3NT



Bob Jones **3NT** This hand has a lot of potential. Be aggressive and bid 3NT.

Steve Vogel **2NT** (Diamonds) If partner rebids 3♣ (showing no fit). I will sign off in 3♦. If partner rebids 3♦ showing the Ace or King, I would bid 3NT inimps. At matchpoints, I would probably take the plus and pass.

Joe Muenks **2NT** Partner can make a lot of diamonds in my hand but possibly 1 or 0 in NT. If they lead or switch to a spade fast, dummy is likely dead. Also, if you pass, West is likely to compete in the opponent's 8 or 9 card major so let's make that impossible with our transfer.

Bob Fisk **2NT** (Diamonds). If partner bids 3♦ to show Axx, Kxx, Qxx (odd), or xxxx, I'll bid 3NT. If partner bids 3♣ denying any of the above holdings, I'll sign off in 3♦. Bridge is easy!

Steve Moese **2NT** Transfer to Diamonds. If partner declines by bidding 3♣ we rebid 3♦ to play. If they bid 3♦ showing they like diamonds we pass (though gambling 3NT has merits holding one outside entry). Holding AKx(x...) in diamonds partner will rebid 3NT.

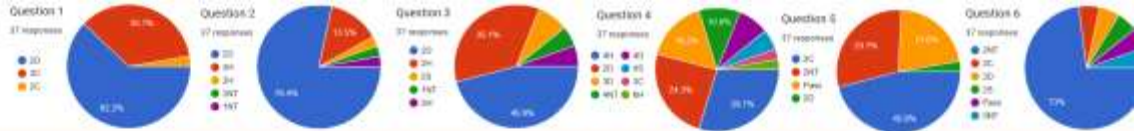
## Bob Jones June 10 Quiz

	1	2	3	4	5	6
Bob Jones	2♦	2♦	2♦	4♦	2NT	3NT
Steve Vogel	2♦	2♦	2♦	2♦	Pass	2NT
Joe Muenks	2♦	2♦	2♠	2♦	2♣	2NT
Bob Fisk	3♣	2♦	2♦	3♦	2♣	2NT
Steve Moese	2♦	2♦	2♦	3♦	2♣	2NT
Al Venosa	2♦	2♦	2♥	4NT	2♦	3♦
Bob K	2♦	3♥	2♦	2♦	2♣	2NT
Carl Willig	3♣	3♥	1NT	2♦	2♣	3NT
Chuck	3♣	1NT	2♥	4♥	2NT	2NT
Dave	2♦	2♦	3♥	4♦	Pass	2NT
Dean Congbalay	2♦	2♦	2♦	4♥	2NT	2NT
Doug Edwards	3♣	2♦	2♠	4♥	2NT	Pass
Ed	3♣	2♥	1NT	2♦	2NT	3♦
Gary Herrington	2♦	2♦	2♦	3♦	2NT	2NT
Greg	2♦	2♦	2♦	4♥	2NT	3♣
James D	2♦	2♦	2♦	2♦	2♣	2NT
James Jacobson	3♣	3NT	2♥	4♥	Pass	2♠
Jay Gala	3♣	2♦	2♥	4♥	2NT	2NT
JohnMcQ	2♦	2♦	2♦	3♦	2♣	2NT
Jon Hoak	2♦	2♦	2♥	2♦	2♣	2NT
Jusie Clendening	3♣	2♦	2♥	4♥	Pass	Pass
Kevin C.	3♣	2♦	2♦	3♦	Pass	2NT
Kevin H.	3♣	2♦	2♥	4♦	2♣	2NT
Lanny	2♦	2♦	2♥	6♥	Pass	2NT
Linda	2♦	2♦	2♦	4NT	Pass	2NT
Mike Burns	2♦	2♦	2♥	4♠	2NT	2NT
Mónica	2♦	3♥	2♦	2♦	2♣	2NT
Nell Wickstrom	2♦	2♦	2♥	3♦	2♣	2NT
Pam Campbell	2♣	2♦	2♦	4♥	2♣	2NT
Pete Outcalt	2♦	2♦	2♦	2♦	2♣	2NT
Phyllis	2♦	2♦	2♥	4NT	Pass	2NT
Reeta B	2♦	2♦	2♦	4♥	2♣	2NT
Rick Read	3♣	3♥	2♥	4♥	2NT	2♠
Rod	3♣	2♦	3♥	4♠	2♣	2NT
Steve Messinger	2♦	2♦	2♠	4NT	2♣	2NT
Vijay Doshi	2♦	2♦	2♦	4♥	2♣	2NT
Zigang Pan	3♣	3♥	2♥	3♣	2NT	3♣



# Bob Jones June 10 Quiz

The Field:



Player	Q1 - North-South vulnerable	Q2 - North-South vulnerable	Q3 - East-West vulnerable	Q4 - North-South vulnerable	Q5 - North-South vulnerable	Q6 - East-West vulnerable
Bob Jones	24	24	24	24	24	24
Steve Vogel	24	24	24	24	24	24
Joe Munkin	24	24	24	24	24	24
Bob Fish	24	24	24	24	24	24
Steve Munkin	24	24	24	24	24	24

Player	Q1	Q2	Q3	Q4	Q5	Q6
Al Venosa	24	XYZ - game force	24	4NT	24	XYZ - game force
Bob K	24	XYZ	24	24	24	XYZ
Carl Wieg	24	XYZ	24	4NT	24	XYZ
Chuck	24	4NT	24	4W	24	24
Dave	24	XYZ - game force	24	44	24	Pass
Brian Conaghan	24	24	24	4W	24	24
Ernie Edwards	24	24	24	4W	24	Pass
Ed	24	24	24	4NT	24	24
Gary Harrington	24	XYZ - game force	24	24	24	24
Greg	24	24	24	24	24	24
James H	24	XYZ	24	24	24	XYZ
James Robinson	24	4NT	24	24	24	Pass
Jay Gale	24	24	24	4W	24	24
John McJ	24	XYZ - game force	24	24	24	XYZ
Joe Hook	24	Game Force	24	Game Force	24	24
Justin Clendenen	24	24	24	4W	24	Pass
Kevin C.	24	XYZ - game force	24	24	24	Pass
Kevin H	24	24	24	44	24	XYZ
Lenny	24	24	24	24	24	Pass
Linda	24	XYZ	24	24	24	Pass
Mike Bantz	24	XYZ	24	24	24	24
Mikevo	24	Game Force	24	24	24	24
Nell Wickhamer	24	XYZ	24	24	24	XYZ
Pat Campbell	24	24	24	24	24	24
Pete Outzall	24	XYZ	24	24	24	XYZ
Phyllis	24	XYZ	24	4NT	24	Pass
Rene B	24	XYZ - game force	24	4W	24	XYZ relay to 3D
Rick Reed	24	24	24	4W	24	24
Rud	24	XYZ	24	24	24	XYZ
Steve Mesinger	24	XYZ	24	4NT	24	XYZ
Wjay Ouchi	24	XYZ - game force	24	24	24	XYZ
Zigang Fan	24	GF	24	Game Force	24	24